

WEST LINN YOUTH BASKETBALL ASSOCIATION
RECREATIONAL RULES

West Linn Youth Basketball Association (the Association) recreational teams play according to the current National Federation (the Federation) Official Basketball Rules, with the following exceptions and regulations. The following is not a summary of the rules. Coaches should refer to the Federation's website and know the basic rules of the game.

RULE I – PLAYER ELIGIBILITY

- (A) Any fourth or fifth grade child who is a resident of the West Linn-Wilsonville School District (including parochial, private or home school children residing in the district) shall be eligible to participate in the Association's recreational program.
- (B) A completed application form should be received and all fees paid by the announced registration deadline. The acceptance of registrations received after the deadline is at the sole discretion of the Association's Board of Directors (the Board).
- (C) Financial assistance is available. To request financial assistance, access the Association's website, download the Request for Financial Assistance form and mail the completed form to the Association's post office box. The Board will review all requests and contact the requester with a response or with additional questions.
- (D) All refund requests must be made in writing to the Board before the third game of the season. Pro-rata refunds will be calculated based upon the number of games played.
- (E) As specified in the Bylaws, the Association reserves the right to deny participation or to remove any player due to misconduct.
- (F) Participation at each grade level depends on the availability of coaches.
- (G) Participation will be limited to those children not playing on an SELECT or similar competitive team whose season runs at approximately the same time as the recreational season.

RULE II – TEAMS

- (A) The Board will form teams according to grade and gender within "divisions" or school boundaries. Reasonable effort will be made to form teams that are approximately equal in ability. Requests for specific coaches, teammates or carpooling will not be honored. The team-formation process, which will not involve tryouts or competition, will be conducted in the following manner:
 - (1) Coaches will be identified, along with their preference for an assistant coach. If there are more coaches than teams, preference will be given to those coaches who have coached in the past, provided there are no "situation reports". Each coach and assistant coach will retain his/her own child.

- (2) Players who participated in the program the prior year will be assigned to teams based on their prior year coach's evaluation of skill level.
 - (3) Players who did not participate in the program the prior year will be randomly assigned to teams. Player height and prior experience will be used to make this assignment as equitable as possible.
 - (4) The Association will attempt to limit team size to no less than eight and no more than ten players.
- (B) Once teams are formed and coaches have been assigned, the Board will consider transfer requests only in situations where the coach/player or coach/parent relationship was not conducive to a positive experience for the player.
- (C) Teams cannot use ineligible players or players not on their official roster.

RULE III – GAME RULES AND REGULATIONS

- (A) Equipment
- (1) The Association shall provide team shirts. Players should wear their team shirt during games.
 - (2) The ball size shall be 28.5.
- (B) Players
- (1) MANDATORY PLAYING RULE – All players in attendance at a given game will receive equal playing time during that game. Rotation of players will follow the format prescribed in Rule III(C) (3) below. Coaches and parents should contact the Association's Player Advocate if this rule is not being strictly followed.
 - (2) Any player having an injury resulting in bleeding is to be immediately removed from the game or practice. That player may not return to the game or practice until the bleeding has stopped. The player or his parent is responsible for cleaning up blood on the playing surface.
 - (3) A team may start a game with four players, however, if reduced to three players by injuries or fouling out; a team must forfeit the game.
- (C) Time and Score Keeping
- (1) The home team will provide the official timekeeper. While each team shall provide a scorekeeper, the visiting team shall be the official scorekeeper, and shall record in the scorebook, at a minimum, team points, timeouts, team fouls and individual personal fouls. The scorekeeper shall notify the referees when a player is charged with their 5th foul in a game (disqualification, as per Rule III (F) (3)) or for all common fouls when a team is charged with its 6th or 8th foul in a half (bonus free throws, as per Rule III (E) (4)). The game shall not commence or proceed unless both the timer and scorekeeper are seated at the scorer's table.
 - (2) All games will be played using six-minute quarters. Coaches are responsible for teaching players to quickly line up for free throws and to hustle in and out

of the game. The referee shall issue one warning to a coach if his/her players are not hustling. If continued, a technical foul shall be called on the team.

- (3) Three minutes into each quarter there will be an official time out. The clock will stop at the three-minute mark, but the referees will let play continue until there is an appropriate stopping point (for instance, the referees should not stop play in the middle of a fast break). Coaches will then rotate players based on the rotation schedules provided by the Association. Other than for injuries, no other substituting of players is allowed. After the first game of the season, a coach may not take time to line up his players against an opponent during the rotation break. Rather, the coach should teach his/her players to identify an opponent and line up when rotated.
 - (4) There will be a one-minute break between quarters and a three-minute break at halftime.
 - (5) In case of a tie, a three-minute overtime period will be played. If the game remains tied at the end of this overtime period, the game shall end in a tie.
 - (6) Each team is allowed one one-minute timeout per half. An unused timeout from the first half cannot be carried over and used in the second half.
 - (7) If there are 30 seconds or less remaining in a game and the trailing team scores (either a field goal or a foul shot) to pull within three points or less, then the leading team must inbound the ball from midway between the midcourt line and their frontcourt baseline. The ball must be inbounded into their frontcourt.
 - (8) If a team is leading by 20 or more points, the electronic scoreboard should be turned off. However, the score will continue to be kept by the official scorekeeper. If the final margin of victory is 25 or more points, the coach of the winning team is required to email the Recreation Program Coordinator of the Association with an explanation as to why he/she was unable to keep the score from being so lopsided.
- (D) Referees
- (1) Referees will be assigned by the Recreation Referee Coordinator. Please notify the Recreation Referee Coordinator if a referee does not show up.
 - (2) Referees shall be accorded the utmost respect and courtesy. If circumstances warrant, a referee shall have the authority to assess technical fouls or evict players, coaches or spectators from a game.
 - (3) A pre-game conference should be held among the referees and the coaches. Rule clarifications or concerns should be discussed at this time.
- (E) Offensive Rules
- (1) All field goals are worth two points; the three-point rule is not applicable.
 - (2) Regarding free throws, fifth-grade teams will shoot from one foot in front of the line and fourth-grade teams will shoot from two feet in front of the line.
 - (3) Following a basket, the team which gains possession of the ball must advance it past the mid-court line within ten seconds.

- (4) On the sixth team foul in a half, the offending team is in a bonus situation and the opposing team is awarded one plus one free throws. On the eighth team foul in a half, the offending team is in a double-bonus situation and the opposing team is awarded two free throws. Bonus is not awarded on team or control fouls.
 - (5) Employing a spread offense, with the intent of creating a one-on-one isolation, is not allowed. The first violation will result in a warning. Additional violations will result in two-shot technical fouls.
- (F) Defensive Rules
- (1) Full court defense is not allowed. Once a player gains control of the ball, that team must be allowed to move the ball past the half-court line unhindered.
 - (2) Zone defense and double-teaming outside the key are not allowed. Each defensive player must guard an opponent “man-to-man”. Basic defensive techniques such as switching and helping are allowed, but they must be done from a “man-to-man” defense and they cannot result in a double team outside the key.
 - (3) Players MUST be removed from a game upon receiving their fifth foul. A team may continue to play after players have fouled out, but only if there are four or more players remaining. If a team is reduced to three players, it forfeits the game.
 - (4) If the referee deems a foul to be intentional or aggressive, the player is awarded two free throws and the team retains possession of the ball.

RULE IV – BENCH DECORUM

- (A) The Federation rule on bench decorum states that coaches must remain on the bench at all times, with few exceptions. Coaches must demonstrate sportsmanlike behavior at all times and are prohibited from voicing disrespectful remarks to the referees, opponents or their own players.
- (B) Coaches should encourage parents and fans to use positive interaction during the games. To a large degree, coaches are held responsible for the conduct of parents and fans. Coaches, parents and fans are expected to abide by the Association’s Code of Conduct.
- (C) Coaches are prohibited from using force (such as striking or shoving) to deal with referees and players. Coaches are also prohibited from using threatening, demeaning or abusive language with any referee or player. Any violation of this rule should be reported immediately to the Recreation Program Coordinator.

RULE V – ENFORCEMENT

- (A) The Board of Directors is charged with assuring the team composition, practices and games are conducted equitably among the teams of the Association. Further, the Board is charged with assuring that coaches, players and parents are properly

observing the Association rules. In such cases as it appears there is a problem, the Players Advocate or Recreation Program Coordinator will initiate the following procedures.

- (1) A Situation Report will be completed, outlining the complaint in as much detail as possible.
- (2) The offending party will be given an opportunity to clarify the situation.
- (3) If a rule is misunderstood, it will be explained to the offending party. The Situation Report will then be completed, giving an indication that the specific problem has been resolved.
- (4) If a rule is objected to and the offending party refuses to follow the rules, then the situation will be discussed by the Board and appropriate action taken. This action may involve a warning, a suspension or in extreme or repeat cases removal of the individual from the program. The Situation Report will then be completed, giving particulars.
- (5) Situation Reports are to be maintained by the Players Advocate for three years, then destroyed. They will not be generally available, other than to the party named in the report and to the Board as needed when dealing with subsequent reports and when appointing coaches.

RULE VI – BUILDING USE

- (A) The West Linn-Wilsonville School District has demonstrated strong support for our program. We are proud of the condition of the District's buildings and we hope you will help us keep them clean and in good repair.
 - (1) Children should stay in the gym area. They should not be wandering through buildings.
 - (2) Children should be supervised by adults at all times.
 - (3) Players and other children should not use balls in the halls or any other area inside the building, other than in the gym.
 - (4) Stay off the stages.
 - (5) District policy forbids alcoholic beverages or tobacco products on school grounds, including all outside areas.
 - (6) **Other than water, food or drink is not allowed in any gym.** Snacks for the players and Starbuck's coffee for the fans should be enjoyed outside the gym.
 - (7) At the end of your game, please collect and remove all garbage and unclaimed clothing. If you are the last game of the day, please push in the bleachers (if manual) or return the folding chairs to the rack. It is the coach's responsibility to make sure the gym is in good condition.

As adopted by the Board of Directors on September 6, 2007